INTERIOR ARCHITECTURE (IAR)

IAR 101 Environmental Design I 4
Studio investigations of space design at small scale while exploring properties of basic materials. Development of conceptual thinking.
Prerequisites: Admission to the Interior Architecture Program or permission of the instructor.
Corequisites: IAR 110.

IAR 102 Environmental Design II 4
Studio investigations of space design at small scale while exploring properties of basic materials. Development of conceptual thinking.
Prerequisites: IAR 101.
Corequisites: IAR 110.

IAR 110 Design Visualization I 3
Study and application of basic drawing processes for the purpose of enhancing perceptual awareness and developing visual communication and analysis skills.
Prerequisites: IARC major.
Corequisites: IAR 101.

IAR 112 Design Visualization II 3
Continued directed drawing experiences intended to extend basic visual communication skills into compositional principles, color theory and application, technical drawing systems and techniques, and industry standards.
Prerequisites: IAR 110.
Corequisites: IAR 102.

IAR 124 Introduction to Sustainable Design 3
This course will provide an overview of sustainable design and the various systems that contribute to it, including the building arts, business, logistics, manufacturing, and energy production.
GE Core: GFA

IAR 126 EC: Rltnshp Hmn Bngs/Ntrl Wrld 3
Exploration from a design perspective of human and environmental relationships that enables us to employ principles and practices that support positive affiliations between human beings and the natural world.

IAR 201 Basic Environmental Design III 6
Studio investigations of spaces as articulated by the interaction of individual and place. Emphasis placed on cognitive understanding of design process, light and color, construction systems, and ongoing study of materials.
Prerequisites: IAR 102.
Corequisites: IAR 211.

IAR 201L Basic Environmntl Des Lab III 0

IAR 202 Basic Environmental Design IV 6
Studio investigations of spaces as articulated by the interaction of individual and place. Emphasis placed on cognitive understanding of design process, light and color, construction systems, and ongoing study of materials.
Prerequisites: IAR 201.
Corequisites: IAR 212.

IAR 202L Basic Environmental Des Lab IV 0

IAR 205 The House and Its Furnishings 3
Evaluation of housing alternatives; planning furnishings according to space use, aesthetics, economy, and individuality.
Notes: Open to non-majors.

IAR 211 Visual Communication I 2
Two- and three-dimensional visual studies related to conceptual and definitive aspects of design process. Exercises aimed at developing a mastery of both technical and non-technical methods of visual communication.
Prerequisites: IAR 112.
Corequisites: IAR 201.

IAR 212 Visual Communication II 2
Two- and three-dimensional visual studies related to conceptual and definitive aspects of design process. Exercises aimed at developing a mastery of both technical and non-technical methods of visual communication.
Prerequisites: IAR 211.

IAR 221 History and Theory of Design I 3
Survey of design forms evolved in response to humankind's needs for community, architecture, furnishings, and artifacts, with development from prehistoric to modern eras in cultural, political, and technological contexts.
GE Core: GFA
GE Marker: GL

IAR 222 History and Theory of Design II 3
Survey of design forms evolved in response to humankind's needs for community, architecture, furnishings, and artifacts, with development from prehistoric to modern eras in cultural, political, and technological contexts.
GE Core: GFA
GE Marker: GL

IAR 301 Interior Architecture I 6
Studio investigations of increasingly complex spaces as articulated by the interaction of individual and place. Special emphasis on light, color, materials and structure as aspects of spatial design.
Prerequisites: IAR 202, IAR 212.

IAR 301H Interior Design I Honors 6

IAR 301L Interior Design Lab I 0

IAR 302 Interior Architecture II 6
Design investigations of spaces of increasing scale and complexity articulated by the interaction of individual and place. Special emphasis on social/behavioral aspects of interior architecture and responsibilities of designer to society.
Prerequisites: IAR 301.

IAR 302L Interior Design II Lab 0

IAR 311 Computer-Aided Design for Interior Architecture 3
Introduction to computer-aided design technology, historical context, and professional use in interior architecture and design. Use of CAD equipment and production of design drawings.
Prerequisites: IAR 212 or permission of instructor.

IAR 321 Design Thinking and/or Entrepreneurial Thinking 3
Theories and applications of design thinking and entrepreneurial thinking will be explored. Students interested in innovation and creativity with application ranging from regional to global in practice will benefit.
GE Marker: GL
Notes: Same as ENT 321.

IAR 331 Social and Behavioral Aspects of Interior Architecture 3
Introduction to literature and methods of environmental design research as it applies to interior environments.
Prerequisites: IAR 202 or permission of instructor.
IAR 332 Interior Architecture Materials 3  
Study of materials used in interior architecture applications.  
**Prerequisites:** IAR 201 or permission of instructor.

IAR 333 Interior Architecture Construction and Building Systems 3  
Study of interior architecture construction methods, structural systems, and building mechanical systems.  
**Prerequisites:** IAR 202 or permission of instructor.

IAR 334 Light and Sound 3  
Study of light and sound as potential creative mediums to meet functional, sensory, and behavioral needs. Emphasis placed on experimentation with light and sound in relation to other design elements.  
**Prerequisites:** IARC major. IAR 301 or equivalent; or permission of instructor.  

IAR 355 Housing and Community 3  
Introduction to housing as an environment for living. Sociological, psychological, economic, and technological aspects of shelter explored from both historical and contemporary perspectives.  

IAR 355L Housing and Community Lab 0  

IAR 411 Interior Architecture III 6  
Studio investigations of multi-function environments incorporating understanding of light, color, materials, structure, and technology. Emphasis on individual competence with respect to design process.  
**Prerequisites:** IAR 302.

IAR 411L Interior Design III Lab 0  

IAR 412 Interior Architecture IV 6  
Studio explorations encompassing the full range of interior architecture scale and complexity. Emphasis on individual competence with respect to design process.  
**Prerequisites:** IAR 411.

IAR 412L Interior Design IV Lab 0  

IAR 432 Special Problems in Interior Architecture 1-4  
Independent study of topics of special interest.  
**Prerequisites:** Permission of instructor with whom student wishes to work.  
**Notes:** May be repeated for credit up to maximum of 8 hours.

IAR 432A Special Prob in Interior Des 1-4  
IAR 432B Special Prob in Interior Des 1-4  
IAR 444 Exp Crs: Studio Theory Hour 0  

IAR 451 Professional Practice in Interior Architecture 3  
Investigation of business, legal, ethical aspects of professional practice in interior architecture by students, staff, and guest speakers.  
**Prerequisites:** IAR 202.

IAR 452 Internship in Interior Architecture 4  
Design-relevant internship experiences in off-campus organizations and professional settings. Approved learning plan required prior to beginning experience.  
**Prerequisites:** Third-year standing and permission of instructor.  
**Notes:** Grade: Pass/Not Pass (P/NP). May be taken twice for total of 8 s.h. credit.

IAR 499 International Field Studies in Interior Architecture 4-6  
Investigation of international design contexts to be formulated in collaboration with faculty and undertaken through study abroad programs.  
**GE Marker:** GL

IAR 501 Advanced Interior Architecture I 6  
Advanced design problems having complex functional, social, and economic implications, with emphasis on problem identification, formulation, and design development.  
**Prerequisites:** IAR 412 for undergraduates.

IAR 502 Advanced Interior Architecture II 6  
Advanced design problems having complex functional, social, and economic implications, with emphasis on problem identification, formulation, and design development.

IAR 527 Problems in Interior Architecture 2-6  
Individual study.  
**Prerequisites:** Permission of instructor.

IAR 530 Introduction to Public Interest Design 3  
An introduction to the social, economic, and environmental theories and practices that define Public Interest Design, using a literature review and case studies in interior design, architecture, city planning, product design, and other related disciplines.  
**Prerequisites:** Junior standing or above. or permission of instructor.

IAR 531A Design Seminar 2  
IAR 531B Design Seminar 2  
IAR 531C Design Seminar 2  

IAR 532 Interior Architecture Laboratory 1-3  
Laboratory study with faculty to complete final phases of projects begun in previous semesters including the fabrication or prototyping of studio projects, preparation for design competition, or extended work with community partners.  
**Prerequisites:** IAR 101.

IAR 535 Architectural Lighting Design 2  
Study of architectural lighting design: uses and control of light, lighting fixtures, and lighting installation for desired effect.

IAR 536 History of Decorative Arts 3  
Study of stylistic and cultural developments in the decorative arts with special concentration on America.  
**Notes:** Same as HIS 536.

IAR 540 Evolution of Furniture 3  
A study of basic furniture forms—chairs, stools, tables, beds, chests—that follows a chronological route from Ancient Egypt to 21st-century Minimalism and examines changes in each historic period.  
**Prerequisites:** ART 100 or IAR 222 or permission of instructor.

IAR 541 Contemporary Trends in Interior Product Design 3  
Focusing on furniture, lighting, and textiles, the course studies trade events, showrooms, retailers, designers, and trade and consumer media all as forces shaping twenty-first-century trends.  
**Prerequisites:** ART 100 or IAR 222 or permission of instructor. IAR 540 recommended.

IAR 543 Historic Preservation: Principles and Practice 3  
Change in historic preservation theory and practice since the 1800s with emphasis on preservation of built environment, and development of philosophical approach for designers to contemporary preservation projects.  
**Prerequisites:** Admission to a graduate program in history or interior architecture, or permission of instructor.  
**Notes:** Same as HIS 543.
IAR 501 or IAR 502.

IAR 630 Fund of Lab Research in IAR 3
IAR 631 Environmental Design Research 3
Advanced skills for identifying research questions and methods for accomplishing research in the environmental design field. Design research project is planned. Emphasis on research process including problem identification, literature review, data collection, and analysis.

IAR 645 Seminar in Interior Architecture 3
Introduction to basic research methodologies and examination of contemporary research questions and issues in interior architecture and related fields.

IAR 665 Problems in Interior Architecture 2-4
May be repeated for a maximum of 8 credits.

IAR 690 Internship 3
Supervised professional experience in selected museum, historic site, or other professional setting in accordance with the major course of study of the student. May be repeated for a maximum of 6 credits.

Prerequisites: At least 12 hours in history MA or interior architecture MS program and permission of Director of Graduate Study.

Notes: Grade: Satisfactory/Unsatisfactory, S/U. Same as HIS 690.
IAR 699 Thesis 1-6
Required of all candidates for the Master of Science in interior architecture.
Notes: Credit may be divided over two or more semesters.

IAR 711 Experimental Course 3
This number reserved for experimental courses. Refer to the Course Schedule for current offerings.

IAR 801 Thesis Extension 1-3