ART (ART)

ART 100 Introduction to Art 3
Intensive study of selected works of art with an emphasis on formal analysis and the relationship between art and culture.
GE Core: GFA
Notes: ART majors may not take this course for credit.

ART 105 Foundations Seminar 1
Becoming a successful student and great artist requires so much more than raw talent. This course connects the dots between creative, productive habits, scholarly pursuits, and professional planning.
Prerequisites: B.A. ART major with a concentration in Studio Art. or permission of instructor.

ART 120 Fundamentals of Drawing 3
Basic course in the practice and principles of drawing. Emphasis on working from observation with a wide variety of media and genres explored.

ART 123 Introduction to Visual Art Practices 3
This studio course introduces non-majors to traditional and contemporary visual art practices and relates these practices to broader cultural contexts external to visual art.
GE Core: GFA

ART 140 Foundation Design I 3
Basic course in fundamentals of design. Work in two and three dimensions.

ART 150 Three-Dimensional Foundations I 3
Fundamentals in three dimensional concepts of form, space, and structure.

ART 220 Intermediate Drawing 3
A continuation of the practices and principles of ART 120, with a greater emphasis on conceptual development.
Prerequisites: ART 120.

ART 221 Life Drawing I 3
Figure drawing from the model.
Prerequisites: ART 220.

ART 222 The Artist's Sketchbook 3
An intermediate level investigation into the methodology of keeping an artist's sketchbook through practice, investigation of contemporary and historical examples, collaborative work, and on-site drawing.
Prerequisites: ART 120.

ART 232 Painting I 3
Basic course which uses observation as a vehicle for learning the fundamentals of oil painting.
Prerequisites: ART 120.

ART 240 Foundations Design 2 3
Through a series of studio projects, students are introduced to the computer as a design tool and art medium while exploring problems related to color, time, visual systems, and seriality.
Prerequisites: ART 140.
Corequisites: For Studio Art majors: ART 220, ART 253, and ARH 111.

ART 241 Design II 3
Introduction to the computer as a design tool and art medium. A variety of imaging applications introduced through design studio problems and visual problem solving.
Prerequisites: ART 140.

ART 253 Three-Dimensional Foundations II 3
Working from observation, students will increase their perceptual ability and skills through studio assignments. Emphasis on the comprehension of forms and structures in space.
Prerequisites: ART 150.

ART 275 Metal Crafts I 3
Techniques required to make jewelry and small art objects from copper, brass, and precious metals. Includes gem and stone setting.
Prerequisites: ART 140 or ART 150.

ART 276 Creative Space: The Meeting of Art and Entrepreneurship 3
Students develop self-employment skills with a focus on blending contemporary creative practices and entrepreneurship. Research and basic art skills are combined with entrepreneurship resulting in personal business models.
Prerequisites: ART or ENTR major.
Notes: Same as ENT 276.

ART 281 Ceramics I 3
Basic course with emphasis on hand-built forms.

ART 285 Photography I 3
Equipment and basic techniques of photography. Students must purchase film and papers. 35 MM camera required.
Prerequisites: ART 140, or permission of instructor.

ART 286 Digital Photography One 3
This course serves as an introduction to digital photography. The course will offer students an overview of digital photography focused on: Manual camera operations, digital workflow, and basic digital manipulations.
Prerequisites: ART 140.

ART 320 EC:Art,Edctn,and Social Prctce 3
This course explores the intersections between contemporary artistic practice, educational theory, and social activism. Students envisioning new ways that artists, educators, designers, and community organizers can work together, within public sites, to propose critical interventions that inspire dialogue and catalyze social change through the arts.

ART 321 Life Drawing II 3
Continuation of ART 221.
Prerequisites: ART 221.
Notes: May be repeated once for credit.

ART 322 Variable Topics in Drawing 3
Practice and study of traditional and contemporary methods of drawing in a variety of media and genres.
Prerequisites: ART 221.
Notes: May be repeated once for a total of 6 semester hours.

ART 323 The Arts as Human Experience 3
An examination of the meaning of the arts experience, including its historical and personal significance. Includes reading and related work in art, dance, drama, and music.
Notes: Same as DCE 323, VPA 323, THR 323.

ART 326 Woodcut and Wood Engraving 3
Woodblock relief techniques as a printmaking medium.
Prerequisites: ART 120 or ART 140. ART 220 or ART 240.

ART 328 Etching I 3
Intaglio techniques as a printmaking medium.
Prerequisites: ART 120 or ART 140. ART 220 or ART 240.

ART 329 Lithography I 3
Planographic techniques as a printmaking medium.
Prerequisites: ART 120 or ART 140. ART 220 or ART 240.
ART 335 Painting II 3
Studio course with substantial work from the model. Emphasis on development of control of the medium for pictorial purposes.
Prerequisites: ART 232.

ART 337 Painting III 3
Studio course with work from the model and other subject matter; emphasis on control of pictorial elements and individual development.
Prerequisites: ART 335.

ART 339 EC: Abstract in the Landscape 3
In this studio course students will explore ideas of abstraction and abstracting from nature through drawing and painting.

ART 340 Concepts in Time-based Media 3
Intermediate-level study of design fundamentals in time-based applications, with emphasis on cross application work and content.
Prerequisites: ART 140, ART 240 or ART 241.

ART 341 Letters, Signs, and Symbols 3
Letter forms, signs, and symbols as configurations for design study.
Prerequisites: ART 140 and ART 240 or ART 241.

ART 342 Experimental Course: Storyboarding for Animation 3
An introduction to the visual storytelling and storyboarding techniques of animation, including story development and compositional strategies.
Prerequisites: ART 221.

ART 344 Digital Darkroom 3
Studio based study of photo-based imagery and digital imaging. In-depth study of Photoshop and complementary photo-based software.
Prerequisites: ART 140, ART 240 or ART 241; or permission of instructor.

ART 345 Introduction to Web Design 3
An introduction to the design on interfaces for the Web using HTML and CSS. The course also addresses the issues of fluid design in interactive media.
Prerequisites: ART 240 or ART 241.

ART 346 Kinetic Design 3
Motion and time sequence in two-dimensional and three-dimensional design.
Prerequisites: 10 s.h. of studio art including ART 140.

ART 347 Color Theory 3
Major color theories and systems. Projects using properties of color in pigments, transparencies, and projected light.
Prerequisites: ART 140.

ART 349 Expanded Print Media 3
An inter-media course exploring traditional and digital print media in relation to studio process, multiplicity, dissemination, social architectures, and public engagement.
Prerequisites: ART major. ART 240 or ART 241 and at least one from ART 326 or ART 328 or ART 329.

ART 353 Metal Casting 3
Basic course in casting metal as a sculpture medium. Theory and practice of mold-making and foundry processes.
Prerequisites: ART 253 or permission of instructor.

Notes: May be repeated for credit.

ART 354 Metal Sculpture 3
Studio course in non-cast metal sculpture techniques and concepts. Basic welding and fabrication of metal as a sculpture medium.
Prerequisites: ART 253.

ART 355 Sculpture I 3
Sculpture as a plastic idiom in creating forms in space. Emphasis on the development of individual expression.
Prerequisites: ART 253.

ART 356 Sculpture II 3
Advanced undergraduate work with emphasis on individual sculpture development.
Prerequisites: ART 355.

ART 373 Design Methods for the Crafts 3
Sources of and approaches to crafts design with materials such as wood, fiber, metal, and paper. Exploration of sources of design in natural and man-made worlds. Recommended for Art Education majors.
Prerequisites: ART 100 and ART 140 or permission of instructor.

ART 375 Metal Crafts II 3
Advanced work in techniques required to make jewelry and small art objects from copper, brass, and precious metals.
Prerequisites: ART 275.

ART 381 Ceramics II 3
Wheel-thrown forms; glazing and decorating techniques.
Prerequisites: ART 281 or permission of instructor.

ART 382 Ceramic Glaze Techniques 3
Glaze formulas; mixing and testing of glazes, glaze application, the care and operation of equipment.
Prerequisites: ART 281.

ART 384 Photojournalism and Documentary Photography 3
Course examines photojournalism and the documentary tradition. Students will explore a local story idea while learning visual skills essential to creating a cohesive visual narrative.
Prerequisites: ART 285 or permission of instructor.

Notes: May be repeated once for credit when the topic varies.

ART 385 Photography II 3
Special techniques including those used in research laboratories; work with special types of film. Students must purchase films and papers.
Prerequisites: ART 285 or portfolio and permission of instructor.

ART 386 Studio Lighting for Photography 3
Advanced photographic study of studio lighting practices and techniques, both traditional and exploratory.
Prerequisites: ART 285, ART 385.

ART 387 Alternative Photographic Processes 3
Explores historical and alternative photographic processes, both digital and non-silver.
Prerequisites: ART 285.

ART 388 Photographic Interaction 3
Course expands the boundaries of image-making in still life, nature and human relationships. Includes advanced techniques in printing and sequencing images, including digital technology.
Prerequisites: ART 285 or permission of instructor.

ART 390 Exp Crs: Art and Politics 3
Art and Politics is an intermediate class that will combine a broad historical analysis or the relationship between art and politics with an intensive look at contemporary art practice.

ART 391 Experimental Course: Character Design Workshop 1
This three-day, 15 hour workshop provides extensive studio experience in the development of character designs for animation. Students will develop and present several preliminary designs before executing a final design.
Prerequisites: ART 221.
ART 392 Experimental Course: Typographic Practice 3
This course focuses on intensive exploration of text-based communication, introducing complex layouts and the development of design systems.
Prerequisites: ART 341.

ART 393 Practicum/Internship in Art Careers 1-3
Practical experience for art majors for developing career goals and skills.
Prerequisites: Prior written approval of supervising instructor and department head, with written agreement of expectations from sponsor.

ART 394 Advanced Studio Practicum: Art and Entrepreneurship 3
Development and operation of student-run art studio offering services ranging from graphic design and photography to painting and sculpture. Emphasis on developing professional and entrepreneurial skills.
Prerequisites: Junior or senior standing.
Notes: Grade: Pass/Not Pass (P/NP). May be repeated once; Same as ENT 394.

ART 420 Advanced Drawing 3
An advanced investigation of drawing through practice, conceptual development, in-class critique, and independent research into contemporary and historical drawing.
Prerequisites: ART 220, ART 221, ART 322.

ART 428 Etching II 3
Continued development of etching techniques introduced in Etching I. Emphasis placed on supervised independent work consistent with students' personal artistic goals.
Prerequisites: ART 328.

ART 429 Lithography II 3
Continuation of ART 329 with additional emphasis on multi-color imagery and the integration of advanced lithographic processes in students' assignments.
Prerequisites: ART 120 or ART 140, and ART 329.

ART 440 ExpCrs: The Art of the Book 3
Advanced studio investigation into the role and production of the artist book.

ART 441 Books and Images 3
Advanced studio investigation into digital publishing with an emphasis on print-based and electronic publication forms. Primary focus on unique and challenging artist's books and image-intensive works.
Prerequisites: ART 140, ART 240 or ART 241, and ART 341.

ART 442 Image Sequencing/Sequential Images 3
Advanced studio-based exploration of digital video, sound, and animation through a range of digital software. Study of nonlinear editing, narrative, and experimental approaches to motion graphics and video.
Prerequisites: ART 140, ART 240 or ART 241, and ART 340.
Notes: For advanced New Media and Design majors.

ART 445 Three-Dimensional Design 3
Three-dimensional modeling and animation. Development of three-dimensional systems as objects and environments.
Prerequisites: ART 140, ART 240 or ART 241, ART 340.

ART 446 Graphic Design 3
An advanced investigation into graphic design; typography, branding, and information architecture. Advanced execution of print, Web-based, and motion graphics.
Prerequisites: ART 140, ART 240 or ART 241, and ART 341.

ART 447 New Media and/or Design Capstone 3
Through independent and student-directed studio work and discipline-based writing and speaking intensive projects, students will engage in analytical discourse related to professional practice as a new media artist and designer in preparation to exhibit, present, and promote their work.
Prerequisites: ART major, New Media and Design concentration. ART 441 or ART 442 or ART 445 or ART 446 or ART 545.

ART 448 Variable Topics in New Media and Design 3
An advanced level New Media and Design course with a topical focus. Please check departmental listing for current description.
Prerequisites: Permission of instructor.
Notes: May be repeated for credit when topic varies.

ART 449 Experimental Course: 3D Digital Animation 3
Advanced studio course that explores the creation of narrative, performance, and meaning through animation in a digital working environment.
Prerequisites: ART 340.

ART 459 Sculpture and/or Ceramics Studio Capstone 3
Independent studio course with Speaking Intensive component. Students make a body of self-directed work in preparation for the Senior BFA Exhibition. This includes preparation, installation, documentation, and presentation of sculptures.
Prerequisites: ART 355, ART 356, and ART 481.
Notes: May be repeated once for credit with permission of instructor.

ART 481 Ceramics III 3
Advanced course in ceramics with emphasis on the entire ceramic process: preparation of clay body and glazes, forming, bisque and glaze firing.
Prerequisites: ART 281 and ART 381.
Notes: May be repeated three times for a total of 12 semester hours.

ART 482 Capstone Painting Studio and Practice Seminar 3
Through independent studio, discipline-based writing, and speaking projects, students will engage in analytical discourse related to museum exhibitions and lectures and in preparation to exhibit, present, and document their artwork.
Prerequisites: ART 120, ART 220, ART 221, ART 232, ART 321, ART 322, ART 335, and ART 337.

May be repeated three times for a total of 12 semester hours.

ART 485 Advanced Critique in Photography 3
Emphasis upon the application of advanced tools and techniques, where independent research and creative studio practice is required.
Prerequisites: ART 285 and two photography courses at the 300 level.

ART 487 Experimental Course: Photographic Installation 3
This course serves as an introduction to photographic installation. Students will engage in a public art project that engages the use of the photographic medium.
Prerequisites: ART 285 and ART 385.

ART 493 Honors Work 3-6
Prerequisite: Permission of instructor; 3.30 GPA in the major, 12 s.h. in the major;
Notes: May be repeated for credit if the topic of study changes.

ART 496 Special Problems, Studio 3
Independent studio work adjusted to needs and interests of individual student.
Prerequisites: Prior approval of supervising instructor required.

ART 525 Advanced Metal Casting 3
Advanced theory and practice of metal casting.
Prerequisites: ART 353 or permission of instructor.
ART 529 The Multi-Media Print 3
Experimental forms of image making utilizing diverse sources of technical and aesthetic references including electronic media, photography, monoprints, collagraphy, 3-D constructions, and traditional printmaking methods and processes.
Prerequisites: ART 326 or ART 328 or ART 329, and ART 240 or ART 241.
Notes: May be repeated for credit with permission of instructor.

ART 540 Digital Visualization and Methods 3
Studio investigation of the ways that digital methods expand and change the visual vocabulary and methods. Emphasis on refining personal artistic vision and establishing connections between traditional and digital methods.
Prerequisites: ART 240 or ART 241 and ART 340, ART 341 or ART 344, senior status or MFA status, or permission of instructor.

ART 545 Interactive Web Design 3
Development of Web graphics and interactive Web-based environments that demonstrate an understanding of navigation, usability, and functionality within a creative framework.
Prerequisites: ART 240 or ART 241, ART 345, or permission of instructor.

ART 550 Sculpture/Installation 3
Investigation of the sculptural possibilities of a space through art making, conceptual development, and personal research with a focus on contemporary and historical issues.
Prerequisites: ART 355, ART 356, and ART 481, or permission of instructor.

ART 557 Site-Specific Sculpture 3
Provides opportunity to make site-specific sculptures; process of making work in the public arena from initial conception, interaction with jury committee to completed sculpture.
Prerequisites: ART 355 or permission of instructor.

ART 569 Studio Problems 3

ART 589 Experimental Course 3
This number reserved for experimental courses. Refer to the Course Schedule for current offerings.

ART 592 Professional Practices, Aesthetics, and Preparation for the Visual Artist 3
Emerging artists participate in their community and acquire the skills of career professionals. Students will engage in critical dialog related to gallery lectures, exhibitions, and symposia, and prepare to exhibit, present, and document their studio work.
Prerequisites: Graduate students: full time graduate status. undergraduates: completion of 50 s.h. toward studio major or permission of instructor.

ART 620 Drawing 3
Drawing from observation, memory, imagination. Drawing as a record of the reflection and invention by which visual ideas are explored and developed.
Prerequisites: Admitted to MFA in studio arts or permission of instructor.
Notes: May be repeated once for credit when instructor changes.

ART 622 Drawing Marathon 3
Four two-day sessions of intensive drawing from figure, interior, still life, and imagination using a variety of materials. Emphasis on longer periods of uninterrupted drawing.
Prerequisites: Admitted to MFA in studio arts or permission of instructor.
Notes: May be repeated for credit when topic varies.

ART 626 Woodcut and Wood Engraving 3
Aesthetic and technical exploration of relief methods in woodcut.
Prerequisites: Admitted to MFA in studio arts or permission of instructor.
Notes: May be repeated for credit when topic varies.

ART 627 Lithography 3
Aesthetic and technical exploration of planographic methods in lithography.
Prerequisites: Admitted to MFA in studio arts or permission of instructor.
Notes: May be repeated for credit when topic varies.

ART 628 Etching 3
Aesthetic and technical exploration of intaglio methods in etching.
Prerequisites: Admitted to MFA in studio arts or permission of instructor.
Notes: May be repeated for credit when topic varies.

ART 629 Studio Problems in Drawing, Painting, or Printmaking 3
Independent work in drawing, painting, or printmaking.
Prerequisites: Admission to candidacy and permission of instructor.
Notes: May be repeated for credit.

ART 631 Painting and Drawing 3
Creative work in painting and drawing with an emphasis on observation.
Prerequisites: 6 semester hours undergraduate painting and drawing or a working knowledge of painting and drawing techniques.
Notes: May be repeated for credit when topic varies.

ART 632 Painting and Drawing 3
Creative work in painting and drawing with an emphasis on observation.
Prerequisites: 6 semester hours undergraduate painting and drawing or a working knowledge of painting and drawing techniques.
Notes: May be repeated for credit when topic varies.

ART 633 Painting and Drawing 3
Creative work in painting and drawing with an emphasis on observation.
Prerequisites: 6 semester hours undergraduate painting and drawing or a working knowledge of painting and drawing techniques.
Notes: May be repeated for credit when topic varies.

ART 634 Painting and Drawing 6
Creative work in painting and drawing with an emphasis on observation.
Prerequisites: 6 semester hours undergraduate painting and drawing or a working knowledge of painting and drawing techniques.
Notes: May be repeated for credit when topic varies.

ART 635 Painting 6
Advanced practice and theory of painting with an inclusive interpretation of painting.
Prerequisites: Admitted to MFA in studio arts or permission of instructor.
Notes: May be repeated for credit.

ART 636 Painting Research Seminar 6
Research and study on selected painting problems.

ART 637 Painting Research Seminar 6
Research and study on selected painting problems.
Prerequisites: Admitted to MFA in studio arts or permission of instructor.

ART 641 New and Expanded Media 6
Special studio topics in design ranging from digital photography to systems based art.
Notes: May be repeated for credit when topic varies.

ART 649 Studio Problems in New Media 3
Independent work in digital media or photography.
Prerequisites: Admission to candidacy and permission of instructor.
Notes: May be repeated for credit.
ART 655 Sculpture 3
Advanced work in sculpture.
Prerequisites: 6 semester hours undergraduate sculpture or a working knowledge of basic sculpture techniques and permission of instructor.
Notes: May be repeated for credit when topic varies.

ART 656 Sculpture 3
Advanced work in sculpture.
Prerequisites: 6 semester hours undergraduate sculpture or a working knowledge of basic sculpture techniques and permission of instructor.
Notes: May be repeated for credit when topic varies.

ART 657 Sculpture 6
Advanced work in sculpture.
Prerequisites: 6 semester hours undergraduate sculpture or a working knowledge of basic sculpture techniques and permission of instructor.
Notes: May be repeated for credit when topic varies.

ART 658 Sculpture 6
Advanced work in sculpture.
Prerequisites: 6 semester hours undergraduate sculpture or a working knowledge of basic sculpture techniques and permission of instructor.
Notes: May be repeated for credit when topic varies.

ART 659 Studio Problems in Sculpture 3
Independent work in sculpture.
Prerequisites: Admission to candidacy and permission of instructor.
Notes: May be repeated for credit.

ART 665 Art Education 3
Selected problems of curricula, administration, method, and general education.

ART 669 Special Problems in Art Education 3
Independent work in Art Education for advanced graduate students.
Notes: May be repeated for credit.

ART 675 ExpCrs:Tchng Prep-Grad Stdnts 3
Preparation for graduate students who intend to pursue teaching careers in the visual arts at the community college or university level.

ART 682 Ceramics 6
Advanced work in ceramics.
Prerequisites: 6 semester hours of undergraduate ceramics or a working knowledge of basic ceramic techniques and permission of instructor.
Notes: May be repeated for credit when topic varies.

ART 685 Photography 6
Advanced work in photography.
Prerequisites: 6 studio hours in undergraduate photography or a working knowledge of photographic techniques or permission of instructor.
Notes: May be repeated for credit when topic varies.

ART 690 Experimentation and Analysis: Studio Arts 3
Designed to provide non-studio art majors an understanding of studio arts as creative activities.
Notes: Not open to studio arts majors.

ART 699 Thesis 1-6
Prerequisite: Third or fourth semester MFA candidate.

ART 711 Experimental Course 3
This number reserved for experimental courses. Refer to the Course Schedule for current offerings.

ART 801 Thesis Extension 1-3
Thesis Extension.

ART 803 Research Extension 1-3
Research Extension.